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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

(Our Docket No.: 404980)

In re the Application of

Griswold, Chauncey

Serial No.: 10/084,820

Filed: February 27, 2002

For: CONTACTLESS CARD READING

IN A GAMING MACHINE

To: Commissioner for Patents

P.O. Box 1450

Alexandria, VA 22313-1450

Examiner: Jones, Scott E.

Art Unit: 3713

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TECHNOLOGY CENTER H3700

## **AMENDMENT**

Dear Sir:

In response to the Office Action of May 12, 2003, please amend the following:

## IN THE CLAIMS:

1. (Amended) The method of activating a gaming machine by an individual player for subsequent play, which comprises:

displaying to said gaming machine, without physical contact with said gaming machine, a card carried by the player, said card comprising suitable electronics and an antenna, causing [the] wireless transfer of <u>first</u> individualized data concerning the player from the card to the gaming machine or to a computer network that is associated with said gaming machine; evaluating said data against a stored database, [and] activating said gaming machine for said subsequent play

wireless transfer of second, individualized data back to the card to be stored.

upon favorable evaluation of said data, and, during or after said subsequent play, causing

9. (Amended) The method of activating a gaming machine by an individual player

for subsequent play, which comprises:

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